8-BALL POOL TOURNAMENT

SEPTEMBER 23rd-24th

DETAILS

Entry deadline: September 21st
Max 48 players
Triple Elimination (A, B & C sides do not play off)
Varying Race Lengths
Light to Medium Handicaps (Max 2 Game Spot)
Prize payouts to top 20-25%
Winning ball break and run pot: $91+
10-Ball 50/50 draw starting at $108
Hosted by Snooker Shack
   (Doors Open: 11:00am, Start of Play: 11:30am)

TOURNAMENT RULES

Q-Time standard rules
Lag for break
Alternate Breaks
Rack for opponent
No rack template (Apex Ball on Spot)

ENTRY

Entry Fee depends on Q-Time Rank:

Master	$100	Intermediate	$70
Expert	$90	Novice	$60
Advanced	$80	Beginner	$50

+$10 Player Registration fee
   (waived if you have a valid Q-Time Membership)
Early Bird: Save $20 (Deadline September 15th)
Under 18, Over 65: Save $10

PRESENTED BY

Q TIME POOL LEAGUES

Snooker Shack
Billiard Room
3421 8th Street
Saskatoon, SK

CONTACT

Ryvan (ryvan@qtimepool.com, 306-262-7825)

10-Ball 50/50 Break & Run Draw Rules

Purchase a 50/50 Ticket(s) During a Q-time Pool League tournament that is promoting the 10-Ball 50/50 Draw.

The 50/50 draw will be made right after the A-side final match by the 1st place tournament winner.

The person (does not need to be present) with the matching numbered ticket drawn is the winner. The winner will receive half the funds gathered by 50/50 ticket sales during that tournament event.

The person must be present, with the matching numbered ticket drawn, before the end of the 3rd place match to partake in a skilled opportunity to win the other half of the 50/50 plus any funds from previous skilled attempts at past events (which will be referred to as the "10-Ball Prize Pot").

The skilled opportunity is a 10-Ball Break & Run game with BCA-PL Rules, only the 50/50 drawn participant can break a rack of 10-ball that is racked by a tournament official (no rack template).

The participant will receive 10% of the accumulated 10-Ball Prize Pot for each legally pocketed ball.

The skilled opportunity ends when the participant fouls, scratches or misses a called shot. The participant cannot choose to quit.

If the participant fouls or scratches at anytime during the 10-Ball Break & Run they will receive 0% of the 10-Ball Prize Pot and the funds will be carried over to the next advertised 10-Ball 50/50 Break & Run Draw.

If or when the participant misses a shot without foul or scratch, they will be awarded 10% of the 10-Ball Prize Pot for each legally pocketed ball thus far.

If the participant breaks and pockets the winning 10-ball, it is then spotted. If the participant then runs the table they will also be awarded the Winning Ball Break & Runout Pot if not already claimed during the tournament.

Winning Ball Break & Runout Rules.

Game must occur during an official tournament match game or the 10-Ball 50/50 Break & Run Draw, without a rack template.

Pocket the game winning ball (7, 8, 9 or 10 depending on game being played) on the break shot without pocketing the Cue Ball or other fouls.

Once the winning ball is pocketed off the break, you must notify a 3rd party to witness the game.

Spot the winning ball in accordance to the rules of the game being played.

Pocket all remaining balls if playing 7, 9, or 10 ball, the last pocketed ball must be the winning ball.

If the game is 8-Ball, the participant must claim a group of balls, pocket all balls of that group, then the 8-Ball without a foul or loss of turn.

Winning the game by "Winning Ball Break & Runout" still counts as a game win in the tournament match.